



Sega Amusements USA, Inc.

Press Release

For Immediate Release

Contact: Bridget Bell

Day Phone: (847) 364-9787

Toll Free: (888) 877-2669

Email: bridget.bell@sau.sega.com



Delivering Metal Slug 6 to Arcades Nation-wide *The 10th Anniversary Edition of the Video Game Series*

Elk Grove Village, IL February 7, 2006 – Sega Amusements USA, Inc. (SAU) announces the latest hit and 10th anniversary edition of the ever-popular Metal Slug series, Metal Slug 6, is the first of the series to land on Sega's AW hardware system. The game is available now and reports state earnings are profitable.

About Metal Slug 6

Metal Slug 6, on Sega's AW Hardware System, is the 7th installment of the comical and combat-filled Metal Slug series, but the first to land on any arcade platform. The game's back-story takes place during the Rebel-Martian alliance from Metal Slug 2, Metal Slug X, and Metal Slug 3. A new and violent alien race arrives, which are parasite-like creatures that feed on Martians and look to conquer the human race. Players will parachute behind enemy lines, fight with weapons like grenades, machine guns and Zantetsu swords, all for the mission of freeing innocent hostages. Metal Slug 6 includes several all new features including 2 new player control buttons for greater control over the action, the option of 1 or 2 players with continuous buy-in, and 2 new characters Ralf Jones and Clark Still of "THE KING OF FIGHTERS" and "Ikari Warriors" games. The remaining roll call consists of the quintessential Metal Slug team, Marco Rossi and Tarma Roving, first characters of the series, and Eri Kasamoto and Fio Germi from the second version.



800 Arthur Avenue, Elk Grove Village, IL 60007
P (847) 364-9787 F (847) 357-1451 Toll-Free (888) 877-2669
website www.sau.sega.com



Sega Amusements USA, Inc.

Configurations & Screen Shots

- Update software cartridge with graphics
- Full conversion kit, includes hardware, software and graphics
- 25" Dedicated AW Cabinet
- 25" Dedicated Generic Cabinet
- 33" Dedicated Cabinet

Cabinet Featured is the 25" AW Cabinet
Actual Dimensions: 83.25"(H) x 63.25"(W) x 84.0"(D)

Rating

AAMA Rating of 'Red – Animated Violence Strong'



Ralf & Clark from "THE KING OF FIGHTERS" Series



Run of the Metal Slug Series

Metal Slug is a series of 'shoot 'em up' video games first released on the NEOGEO game console created by SNK in 1996. The series has carried well through many handheld and home console platforms, producing a total of 7 titles, with the latest being the first version on an arcade platform. When called, Sega answered by delivering Metal Slug 6 on its AW Hardware System.



Sega Amusements USA, Inc.

Creation of the Series

The original designers of the series wanted to create an armored fighting vehicle that could crawl on the ground like a “slug”, or snail without an outer shell protecting its body. The vessel became the “Metal Slug” to be used by the Peregrine Falcon (PF) Squad, a small, but skilled team of soldiers with a mission to defeat the army of General Morden. In the games following the first, the PF Squad combats against alien enemies and other supernatural threats including yetis, zombies, ambulatory Venus flytraps, giant crabs and mummies. Progressively, the game has modified its motif into modern guerrilla warfare, with the occasional instance of the series’ signature quirky humor, which is what we have today: Metal Slug 6.

© SNK PLAYMORE

“METAL SLUG” is a registered trademark of SNK PLAYMORE Corporation

About Sega Amusements USA, Inc.

Serving the North and South American markets, Sega Amusements USA, Inc. is a wholly owned subsidiary of Sega Corporation, Japan. Sega Amusements USA, Inc. is an industry leader in creating state-of-the-art interactive video, self contained merchandising, and redemption game play experiences through the utilization of complementary technologies and devices to enhance player enjoyment and loyalty. Products include single-player upright video games, self-contained merchandisers, and multi-player attendant operated simulators.

###