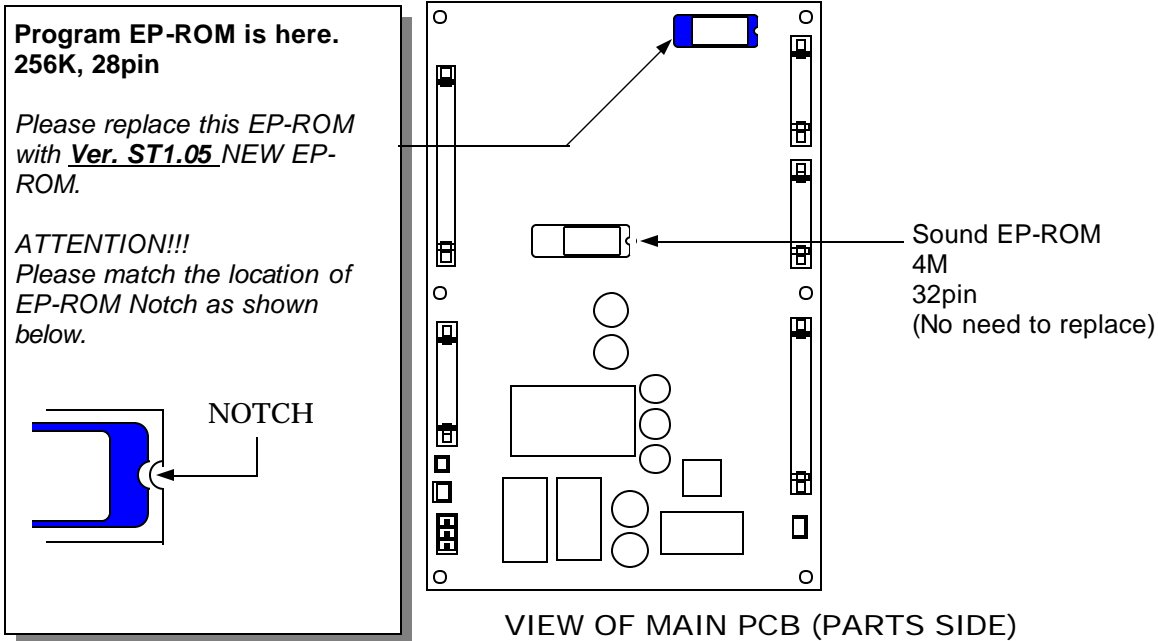


New EP-ROM for Seattle (Ver. ST1.05)

Please exchange the EP-ROM to Ver. ST1.05. Refer to picture below.



After exchanging the EP-ROM, please do the following to reset the MAIN PCB:

- Press and hold the SERVICE CREDIT SWITCH then re-power on the game. Continue to Press and hold the SERVICE CREDIT SWITCH until attract sound comes on.
By doing the above, you reset the PCB to accept the NEW EP-ROM

NOTE:
You will have to re-set some Settings in the setting mode again. Specifically pertaining to Winability and Lamp speed (See manual setting table.)

NOTE: LED must display “E105” when the machine is powered on.

New feature of Ver. ST 1.05 EP-ROM:

Eliminate the following setting from Setting Table. Refer next page.

- ? Lamp Speed setting: Eliminate the Setting # 6 and 7. (Random Fast and Random Slow.)
- ? Direction of Flashing Lamps: Eliminate the Setting #2. (Random)

TABLE OF SETTING FUNCTIONS

FUNCTION# (LED1 & 2)	FUNCTION	SETTING# (LED3 & 4)	SETTING	NOTE	
01	WINABILITY	0	HARDEST ↑		
		1			
		2			
		3			
		4			
		5			
		6			
		7			
		8			
		9			
		10			
		11			
		12	NORMAL		↓
		13	EASIEST ↓		
		14			
15	WINNER EVERY PLAY				
02	COIN CHUTE	0	1 COIN / 1 CREDIT	\$0.25 per play	
		1	2 COINS / 1 CREDIT	\$0.50 per play	
		2	3 COINS / 1 CREDIT	\$0.75 per play	
		3	4 COINS / 1 CREDIT	\$1.00 per play	
		4	5 COINS / 1 CREDIT	\$1.25 per play	
		5	6 COINS / 1 CREDIT	\$1.50 per play	
		6	7 COINS / 1 CREDIT	\$1.75 per play	
		7	8 COINS / 1 CREDIT	\$2.00 per play	
		8	9 COINS / 1 CREDIT	\$2.25 per play	
		9	10 COINS / 1 CREDIT	\$2.50 per play	
		10	11 COINS / 1 CREDIT	\$2.75 per play	
		11	12 COINS / 1 CREDIT	\$3.00 per play	
		12	13 COINS / 1 CREDIT	\$3.25 per play	
		13	14 COINS / 1 CREDIT	\$3.50 per play	
		14	15 COINS / 1 CREDIT	\$3.75 per play	
		15	16 COINS / 1 CREDIT	\$4.00 per play	
		16	17 COINS / 1 CREDIT	\$4.25 per play	
		17	18 COINS / 1 CREDIT	\$4.50 per play	
		18	19 COINS / 1 CREDIT	\$4.75 per play	
		19	20 COINS / 1 CREDIT	\$5.00 per play	
03	LAMP SPEED	0	SLOWEST		
		1	SLOW		
		2	NORMAL		
		3	FAST		
		4	FASTER		
		5	FASTEST		

"FACTORY INSTALLED" SETTING

FUNCTION# (LED 1 & 2)	FUNCTION	SETTING# (LED 3 & 4)	SETTING	NOTE
04	DIRECTION OF FLASHING LAMPS	0	CLOCKWISE	
		1	COUNTER CLOCKWISE	
05	CAROUSEL ERROR	0	OFF	If prize vending unit has a problem, display "error code" and stop.
		1	ON	
06	AUTO STOP TIMER	0	10 SECONDS	Lamps will stop automatically if player does not hit stop button.
		1	20 SECONDS	
		2	40 SECONDS	
		3	60 SECONDS	
07	TILT SYSTEM	0	ON	
		1	OFF	
08	ATTRACT SOUND	0	ON	
		1	OFF	
09	FREE PLAY	0	OFF	Regular Game
		1	ON	Free play
10	BONUS CREDIT	0	OFF	
		1	4 COINS / 3 CREDITS	\$1.00/3 CREDITS
		2	20COINS / 11 CREDITS	\$5.00/11 CREDITS
L1 THROUGH r4	PRIZE VALUE OF EACH VENDING UNIT	0	\$0.25	Use these settings when using prizes of various values. You can set each individual vending unit based on the prize cost. (See manual for detail)
		1	\$0.50	
		2	\$0.75	
		3	\$1.00	
		4	\$1.50	
		5	\$1.75	
		6	\$2.00	
		7	\$2.50	
		8	\$3.50	
		9	\$5.00	
		10	\$7.50	
		11	\$10.00	
		12	\$12.50	
		13	\$15.00	
		14	\$17.50	
15	\$20.00			

"FACTORY INSTALLED" SETTING